

LEDYARD TOWN COMMITTEE APPLICATION

FROM: DTC RTC OTHER

SUBJECT: RECOMMENDATION FOR APPOINTMENT

Parks and Recreation Commission

TO FILL VACANCY LEFT BY: Caleb Maloney

FOR A PERIOD ENDING: 12/29/2023

NAME: Deondre Bransford

ADDRESS: 8 Lynn Drive, Ledyard

HOW LONG 9 YEARS

TELEPHONE: (860) 237-7903

PARTY AFFILIATION: D R U (CIRCLE ONE)

INTERVIEWED BY: Naomi Rodriguez DATE: 10/16/22

BACKGROUND/ QUALIFICATIONS:

Please see biographical letter.

RESUME ATTACHED: YES NO

LETTER RECOMMENDATION ATTACHED: YES NO

Email: dlbrans77@gmail.com

My Name Is Deondre Bransford. I am 44 years old and have been a resident of Ledyard for 10 years. I am a proud husband and father of 7 children (5 Girls and 2 boys). I have worked as an executive manager in the automotive industry throughout the Connecticut area for over 22 years. During my years as an executive manager, I have been able to have my companies donate to many causes in the New London County area; some that I have created and others that have existed. Some of the causes, or programs, support military families, youth sports, Thanksgiving food drives, back pack and winter coat drives.

I have a passion for coaching football and basketball with over 11 years of experience at the youth level. I have coached for Norwich 11 years ago and I was President of the Youth Flag Football League (4-7 year olds) being able to put together nine teams with children from Norwich. I coached for Stonington youth for 4 years as an assistant coach and was part of talks to successfully create a No Pay League for football at the youth level in Stonington. I now take pride in being on the board as head of fundraising as well as a head coach for Ledyard Youth Football.

When football season is over, I switch gears to being on the board of Ledyard youth basketball as the commissioner of Ledyard youth boys travel basketball and a Head Coach. This year, our first season of Boys Youth Travel Basketball, I along with our other coaches won the State Championship for all of Connecticut.