



TOWN OF LEDYARD CONNECTICUT

Administration Committee

741 Colonel Ledyard Highway
Ledyard, CT 06339
<http://www.ledyardct.org>

Chairman Gary St. Vil

~ AGENDA ~

Regular Meeting

Wednesday, November 12, 2025

5:30 PM

Town Hall Annex- Hybrid Format

In -Person: Council Chambers, Town Hall Annex Building

Remote Participation: Information Noted Below:

Join Zoom Meeting from your Computer, Smart Phone or Tablet:

<https://us06web.zoom.us/j/81234668041?pwd=aFwbktKyUbwlsY6hDKpcicR19ADOn1.1>

Or by Audio Only: Telephone: +1 646 558 8656; Meeting ID: 812 3466 8041; Passcode: 674778

I CALL TO ORDER

II. ROLL CALL

III. RESIDENTS & PROPERTY OWNERS COMMENTS

IV. PRESENTATIONS / INFORMATIONAL ITEMS

V. APPROVAL OF MINUTES

MOTION to approve the following Administration Committee Minutes:

- Regular Meeting Minutes of October 8, 2025
- Special Meeting Minutes of October 29, 2025

Attachments: [ADMIN-2025-10-08](#)
[ADMIN-2025-10-29-SP](#)

VI. OLD BUSINESS

1. Any Old Business proper to come before the Committee.

VII. NEW BUSINESS

1. MOTION to appoint Mr. Joshua Mackin (I) 546 Colonel Ledyard Highway, Ledyard to the Planning & Zoning Commission as an Alternate Member to complete a two (2) year term ending December 31, 2026 filling a vacancy left by Mr. Woody.

Attachments: [Appointment Applicationmackin-Planning & Zoning-2025-10-27](#)
[Joshua Mackin Resume](#)
[PLANNING & ZONING-2025-11-05](#)

2. Discussion and possible action to Establish an Ad Hoc Committee to Develop Process

for Capital Improvement Building Projects.

Attachments: [BOARD OF EDUCATION REQUEST TOWN COUNCIL](#)
[ESTABLISH AD HOC COMMITTEE FOR BUIDING PROJECTS](#)
[PROCESS-EMAIL-2025-10-21](#)
[Gush-Support Ad Hoc Building Cmt-email-2025-10-22](#)
[Process for School Projects-2025-01-30](#)
[BUILDING BLOCKS FOR BUILDING PROJECTS](#)
[BUILDING PROJECTS-MUNICIPAL CHECK LIST- 1990](#)

3. Any New Business proper to come before the Committee

IV ADJOURNMENT

DISCLAIMER: Although we try to be timely and accurate these are not official records of the Town.